

COMPUTER NETWORKS & DATA COMMUNICATION

What is Computer Network?

A computer network is a set of devices connected through links. A node can be computer, printer, or any other device capable of sending or receiving the data. The links connecting the nodes are known as communication channels.

Computer Network uses distributed processing in which task is divided among several computers. Instead, a single computer handles an entire task, each separate computer handles a subset.

Computer Networking is the practice of connecting computers together to enable communication and data exchange between them. In general, Computer Network is a collection of two or more computers. It helps users to communicate more easily. In this article, we are going to discuss the basics which everyone must know before going deep into Computer Networking.

Data Communication:

- Data communications refers to the transmission of this digital data between two or more computers.
- The physical connection between networked computing devices is established using either cable media or wireless media. The best-known computer network is the Internet.

Router:

- A router is a type of device which acts as the central point among computers and other devices that are a part of the network. It is equipped with holes called ports. Computers and other devices are connected to a router using network cables. Now-a-days router comes in wireless modes using which computers can be connected without any physical cable.

How Does a Computer Network Work?

Basics building blocks of a Computer network are Nodes and Links. A Network Node can be illustrated as Equipment for Data Communication like a Modem, Router, etc., or

Equipment of a Data Terminal like connecting two computers or more. Link in Computer Networks can be defined as wires or cables or free space of wireless networks.

The working of Computer Networks can be simply defined as rules or protocols which help in sending and receiving data via the links which allow Computer networks to communicate. Each device has an IP Address, that helps in identifying a device.

Basic Terminologies of Computer Networks

- **Network:** A network is a collection of computers and devices that are connected together to enable communication and data exchange.
- **Nodes:** Nodes are devices that are connected to a network. These can include computers, Servers, Printers, [Routers](#), [Switches](#), and other devices.
- **Protocol:** A protocol is a set of rules and standards that govern how data is transmitted over a network. Examples of protocols include [TCP/IP](#), [HTTP](#), and [FTP](#).
- **Topology:** Network topology refers to the physical and logical arrangement of nodes on a network. The common network topologies include bus, star, ring, mesh, and tree.
- **Service Provider Networks:** These types of Networks give permission to take Network Capacity and Functionality on lease from the Provider. Service Provider Networks include Wireless Communications, Data Carriers, etc.
- **IP Address:** An IP address is a unique numerical identifier that is assigned to every device on a network. IP addresses are used to identify devices and enable communication between them.
- **DNS:** The [Domain Name System \(DNS\)](#) is a protocol that is used to translate human-readable domain names (such as [www.google.com](#)) into IP addresses that computers can understand.
- **Firewall:** A [firewall](#) is a security device that is used to monitor and control incoming and outgoing network traffic. Firewalls are used to protect networks from unauthorized access and other security threats.

Types of Enterprise Computer Networks

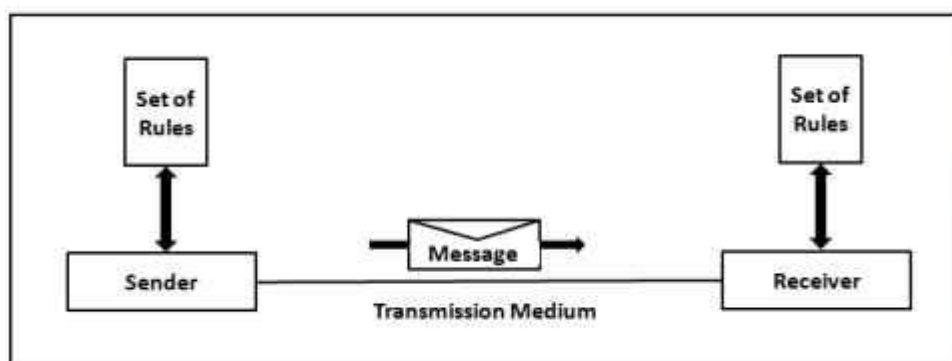
- **LAN:** A [Local Area Network \(LAN\)](#) is a network that covers a small area, such as an office or a home. LANs are typically used to connect computers and other devices within a building or a campus.

- **WAN:** A [Wide Area Network \(WAN\)](#) is a network that covers a large geographic area, such as a city, country, or even the entire world. WANs are used to connect LANs together and are typically used for long-distance communication.
- **Cloud Networks:** [Cloud Networks](#) can be visualized with a Wide Area Network (WAN) as they can be hosted on public or private cloud service providers and cloud networks are available if there is a demand. Cloud Networks consist of Virtual Routers, Firewalls, etc.

Characteristics of Data Communication:

- 1. Delivery:** The data should be delivered to the correct destination and correct user.
- 2. Accuracy:** The communication system should deliver the data accurately, without introducing any errors. The data may get corrupted during transmission affecting the accuracy of the delivered data.
- 3. Timeliness:** Audio and Video data has to be delivered in a timely manner without any delay; such a data delivery is called real time transmission of data.
- 4. Jitter:** It is the variation in the packet arrival time. Uneven Jitter may affect the timeliness of data being transmitted.

Components of Data Communication:



- 1. Message:** Message is the information to be communicated by the sender to the receiver.
- 2. Sender:** The sender is any device that is capable of sending the data (message).

3. Receiver: The receiver is a device that the sender wants to communicate the data(message).

4. Transmission Medium: It is the path by which the message travels from sender to receiver. It can be wired or wireless and many subtypes in both.